

Image Classification with DIGITS

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DEEP LEARNING INSTITUTE

DLI Mission

Helping people solve challenging problems using AI and deep learning.

- Developers, data scientists and engineers
- Self-driving cars, healthcare and robotics
- Training, optimizing, and deploying deep neural networks



TOPICS

- Lab Perspective
- What is Deep Learning
- Handwritten Digit Recognition
- Caffe
- DIGITS
- Lab
 - Discussion / Overview
 - Launching the Lab Environment
 - Lab Review



LAB PERSPECTIVE

WHAT THIS LAB IS

- An introduction to:
 - Deep Learning
 - Workflow of training a network
 - Understanding the results

Hands-on exercises using Caffe and DIGITS for computer vision and classification

WHAT THIS LAB IS NOT

- Intro to machine learning from first principles
- Rigorous mathematical formalism of neural networks
- Survey of all the features and options of Caffe, DIGITS, or other tools

ASSUMPTIONS

No background in Deep Learning needed

- Understand how to:
 - Navigate a web browser
 - Download files
 - Locate files in file managers

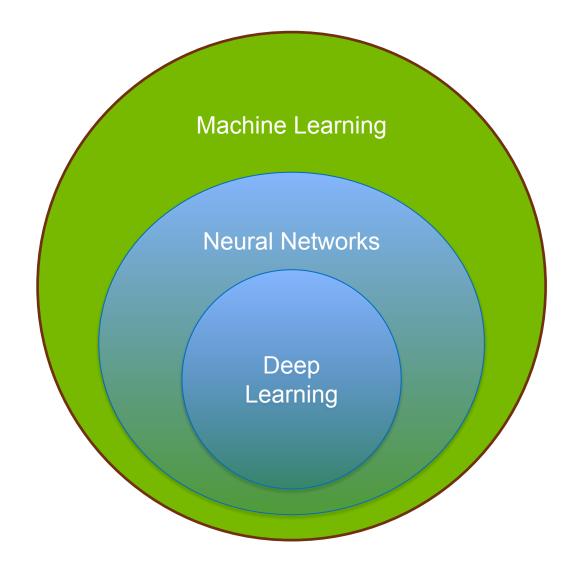
TAKE AWAYS

Understanding of the workflow of Deep Learning

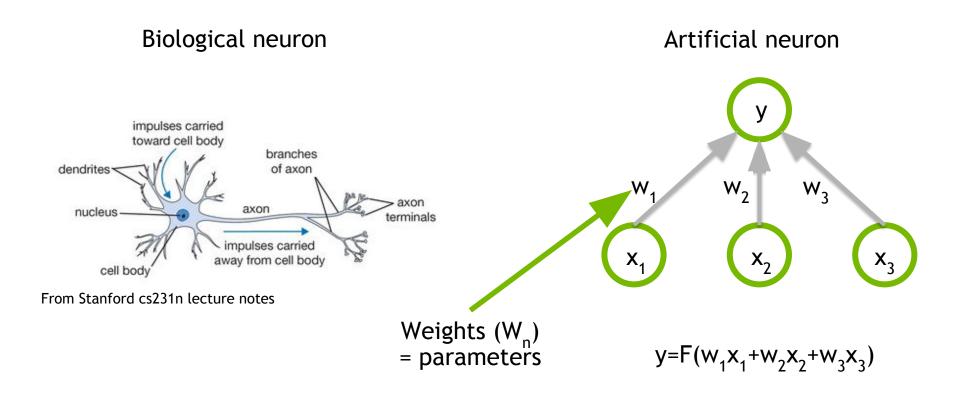
Ability to setup and train a convolutional neural network

- Enough info to be "dangerous"
 - i.e., you can setup your own CNN and know where to go to learn more

WHAT IS DEEP LEARNING?



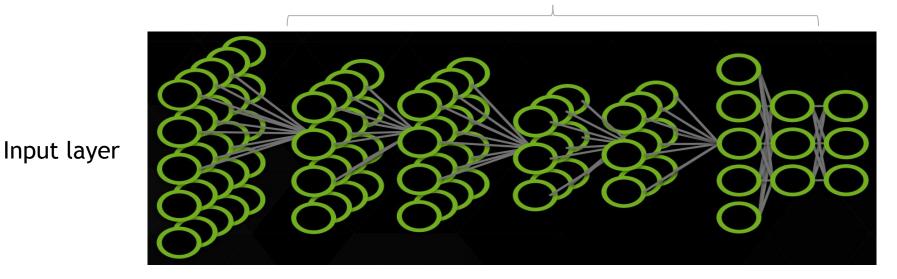
ARTIFICIAL NEURONS



ARTIFICIAL NEURAL NETWORK

A collection of simple, trainable mathematical units that collectively learn complex functions

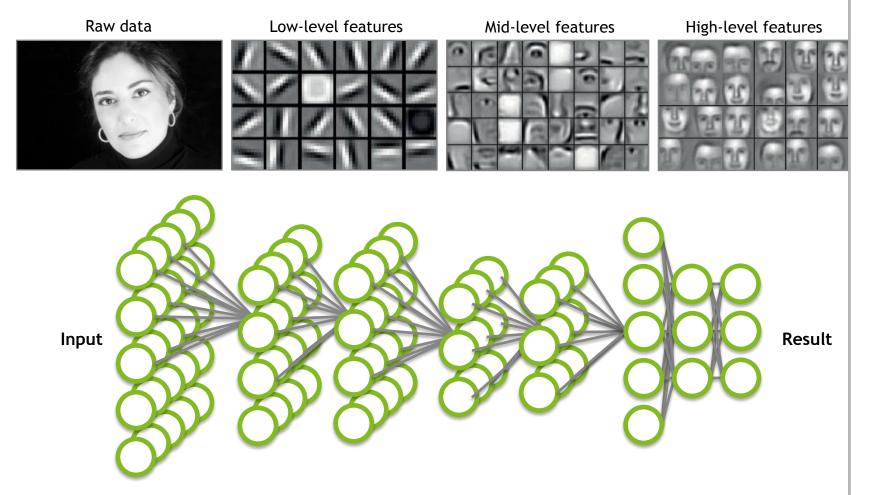
Hidden layers



Output layer

Given sufficient training data an artificial neural network can approximate very complex functions mapping raw data to output decisions

DEEP NEURAL NETWORK (DNN)



Application components:

Task objective e.g. Identify face

Training data 10-100M images

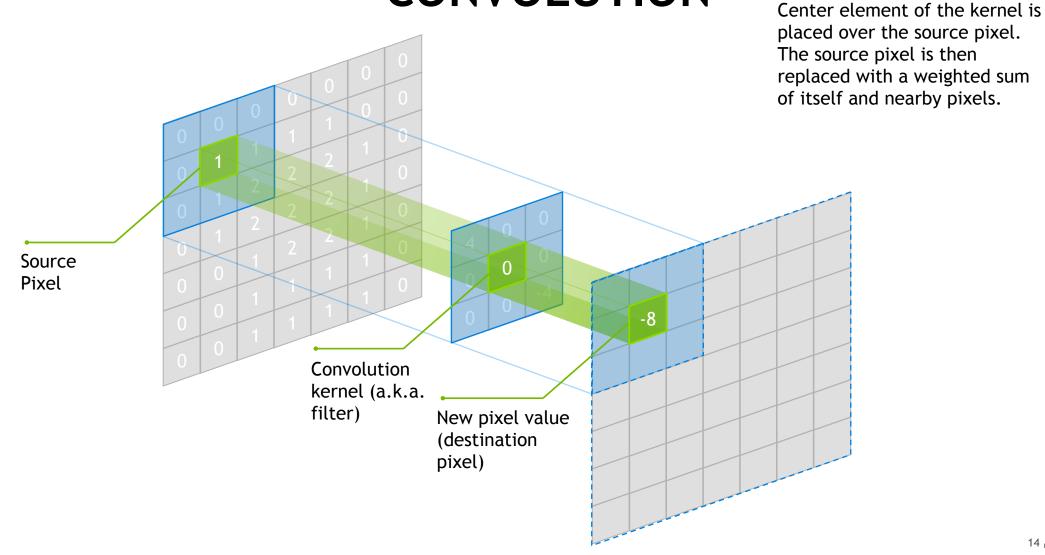
Network architecture

~10s-100s of layers 1B parameters

Learning algorithm

~30 Exaflops 1-30 GPU days

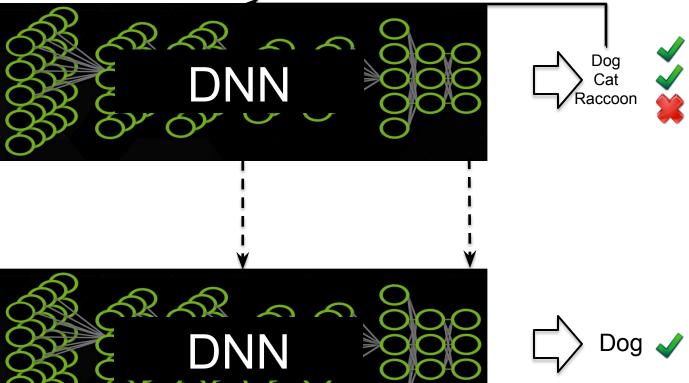
CONVOLUTION



DEEP LEARNING APPROACH

Train: Errors





Deploy:

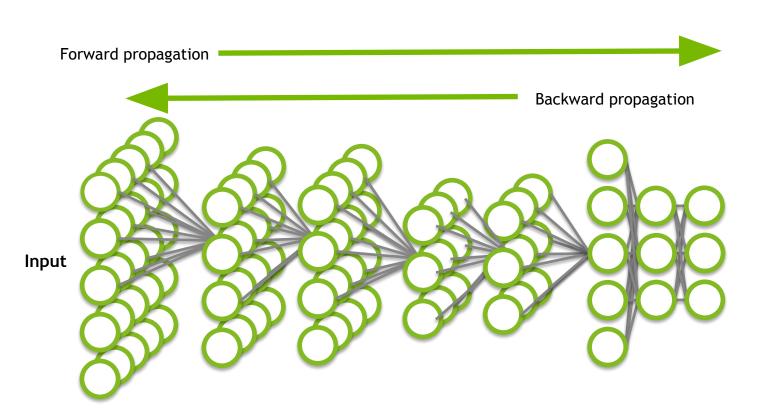








DEEP LEARNING APPROACH - TRAINING



Process

- Forward propagation yields an inferred label for each training image
- Loss function used to calculate difference between known label and predicted label for each image
- Weights are adjusted during backward propagation
- Repeat the process

ADDITIONAL TERMINOLOGY

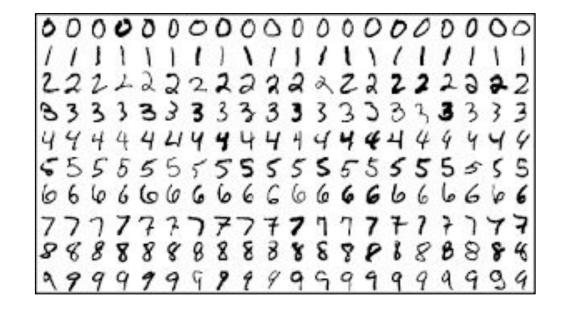
- Hyperparameters parameters specified before training begins
 - Can influence the speed in which learning takes place
 - Can impact the accuracy of the model
 - Examples: Learning rate, decay rate, batch size
- Epoch complete pass through the training dataset
- Activation functions identifies active neurons
 - Examples: Sigmoid, Tanh, ReLU
- Pooling Down-sampling technique
 - No parameters (weights) in pooling layer

HANDWRITTEN DIGIT RECOGNITION

HANDWRITTEN DIGIT RECOGNITION

HELLO WORLD of machine learning?

- MNIST data set of handwritten digits from Yann Lecun's website
- All images are 28x28 grayscale
 - Pixel values from 0 to 255
- 60K training examples / 10K test examples
- Input vector of size 784
 - 28 * 28 = 784
- Output value is integer from 0-9



CAFFE

WHAT IS CAFFE?

An open framework for deep learning developed by the Berkeley Vision and Learning Center (BVLC)

- Pure C++/CUDA architecture
- Command line, Python, MATLAB interfaces
- Fast, well-tested code
- Pre-processing and deployment tools, reference models and examples
- Image data management
- Seamless GPU acceleration
- Large community of contributors to the open-source project



CAFFE FEATURES

Deep Learning model definition

Protobuf model format

- Strongly typed format
- Human readable
- Auto-generates and checks Caffe code
- Developed by Google
- Used to define network architecture and training parameters
- No coding required!

```
name: "conv1"
type: "Convolution"
bottom: "data"
top: "conv1"
convolution_param {
   num output: 20
   kernel size: 5
   stride: 1
   weight filler {
       type: "xavier"
```

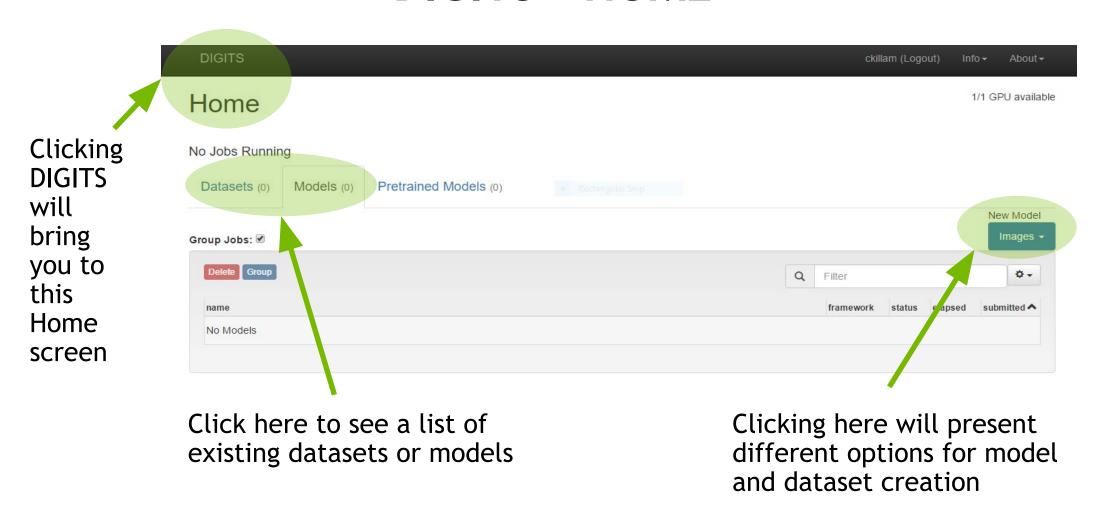
NVIDIA'S DIGITS

NVIDIA'S DIGITS

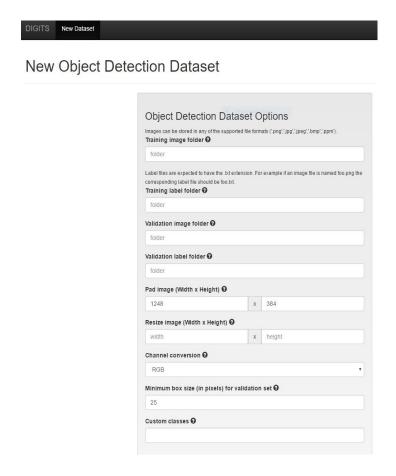
Interactive Deep Learning GPU Training System

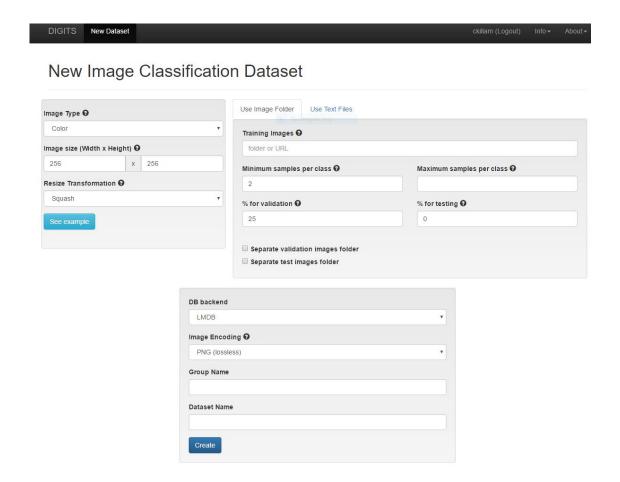
- Simplifies common deep learning tasks such as:
 - Managing data
 - Designing and training neural networks on multi-GPU systems
 - Monitoring performance in real time with advanced visualizations
- Completely interactive so data scientists can focus on designing and training networks rather than programming and debugging
- Open source

DIGITS - HOME



DIGITS - DATASET





DIGITS - MODEL

Network

LeNet

Details

Original paper [1998]

New Image Classification Model New Object Detection Model Define Select Dataset @ Solver Options Select Dataset @ Solver Options **Data Transformations** custom Training epochs @ Training epochs @ Subtract Mean @ 30 Image layers Snapshot interval (in epochs) @ Crop Size 😡 Snapshot interval (in epochs) @ with Validation interval (in epochs) Validation interval (in epochs) @ Python Layers @ **Python** Python Layers @ Server-side file @ Random seed O Server-side file @ Random seed @ Use client-side file [none] Batch size 0 multiples allowed Use client-side file multiples allowed Batch size @ [network defaults] [network defaults] Batch Accumulation @ Batch Accumulation @ Can Solver type 0 Stochastic gradient descent (SGD) Solver type 0 anneal Stochastic gradient descent (SGD) Base Learning Rate @ the multiples allowed Base Learning Rate @ Show advanced learning rate options learning Show advanced learning rate options rate Standard Networks Previous Networks Pretrained Networks Custom Network Standard Networks Previous Networks Pretrained Networks Caffe

Differences may exist between model tasks

Intended image size

Network

Data Transformations

Subtract Mean (

Image

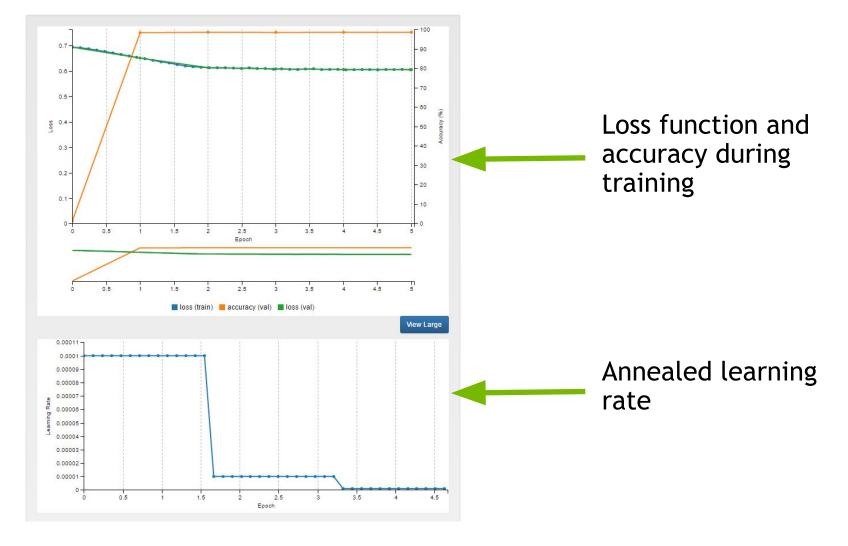
Crop Size @

multiples allowed

Intended image size

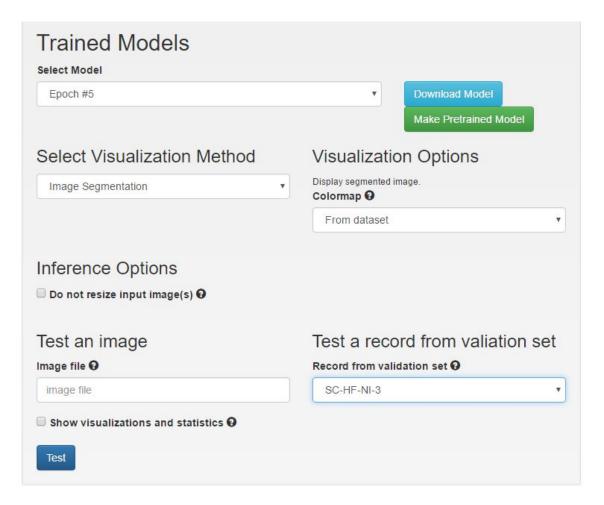
28x28 (gray)

DIGITS - TRAINING



DIGITS - VISUALIZATION

Once training is complete DIGITS provides an easy way to visualize what happened

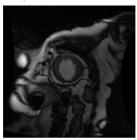


DIGITS - VISUALIZATION RESULTS

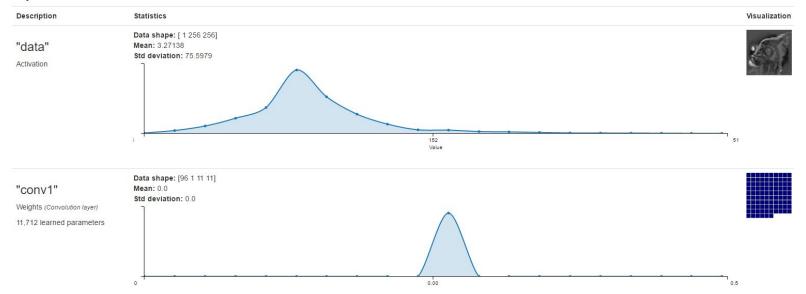
Q.

Summary

Output visualizations



Layer visualizations



LAB DISCUSSION / OVERVIEW

LAB OVERVIEW

- Learn about the workflow of Deep Learning
 - Create dataset
 - Create model
 - Evaluate model results
 - Try different techniques to improve initial results
- Train your own Convolutional Neural Network using Caffe and DIGITS to identify handwritten characters

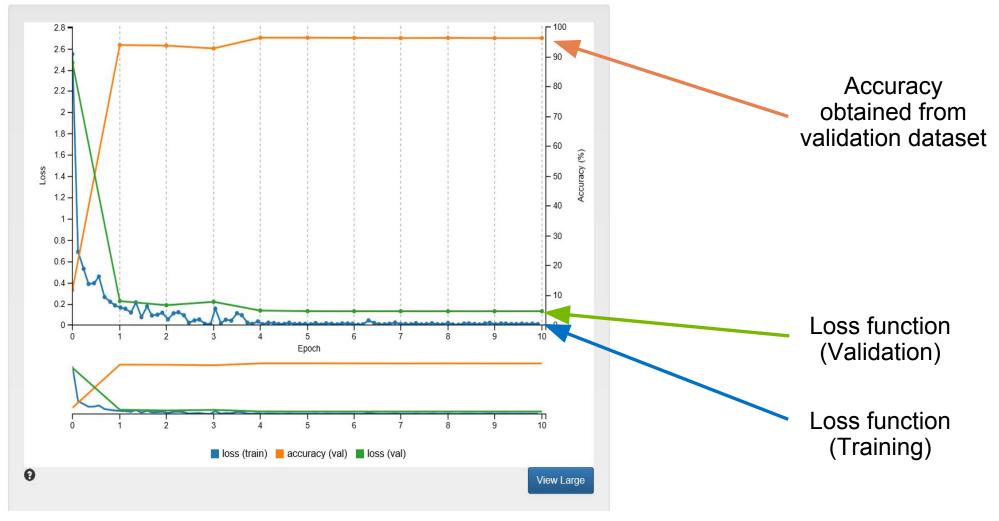
CREATE DATASET IN DIGITS

- Dataset settings
 - Image Type: Grayscale
 - Image Size: 28 x 28
 - Training Images: /home/ubuntu/data/train_small
 - Select "Separate test images folder" checkbox
 - Test Images: /home/ubuntu/data/test_small
 - Dataset Name: MNIST Small

CREATE MODEL

- Select the "MNIST small" dataset
- Set the number of "Training Epochs" to 10
- Set the framework to "Caffe"
- Set the model to "LeNet"
- Set the name of the model to "MNIST small"
- When training done, Classify One:
 - /home/ubuntu/data/test_small/2/img_4415.png

EVALUATE THE MODEL



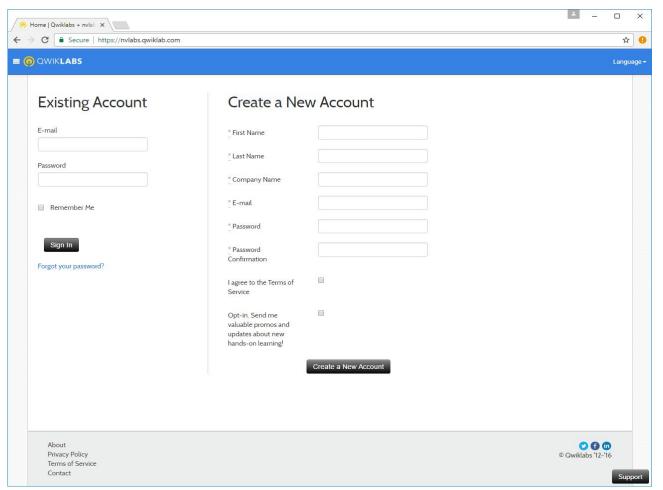
ADDITIONAL TECHNIQUES TO IMPROVE MODEL

- More training data
- Data augmentation
- Modify the network

LAUNCHING THE LAB ENVIRONMENT

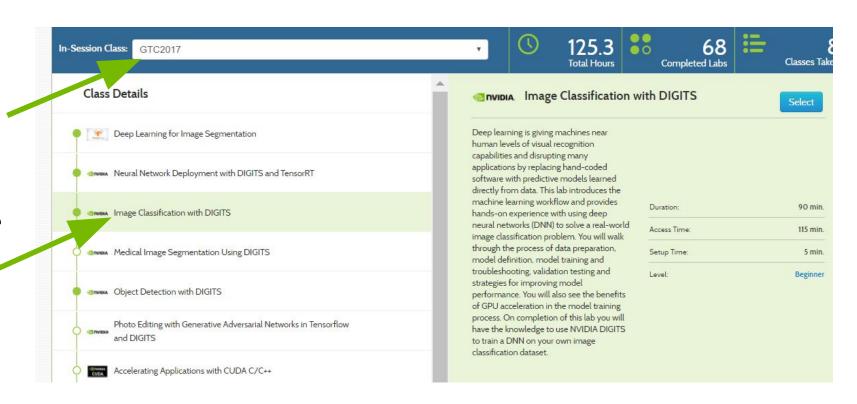
NAVIGATING TO QWIKLABS

- Navigate to: <u>https://nvlabs.qwiklab.com</u>
- 2. Login or create a new account

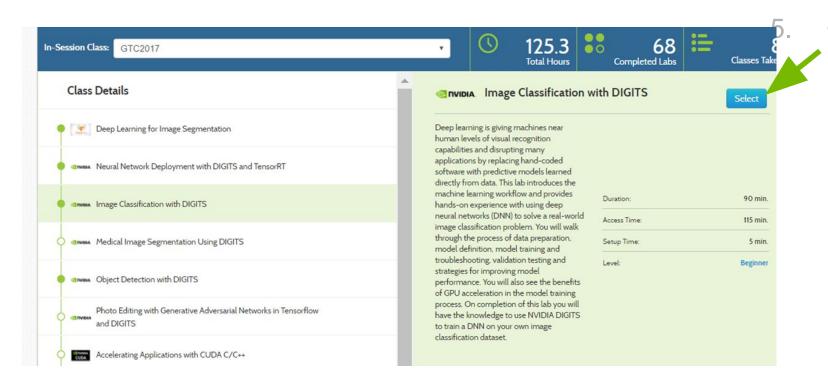


ACCESSING LAB ENVIRONMENT

- 3. Select the event specific In-Session Class in the upper left
- 4. Click the "Image Classification with DIGITS" Class from the list



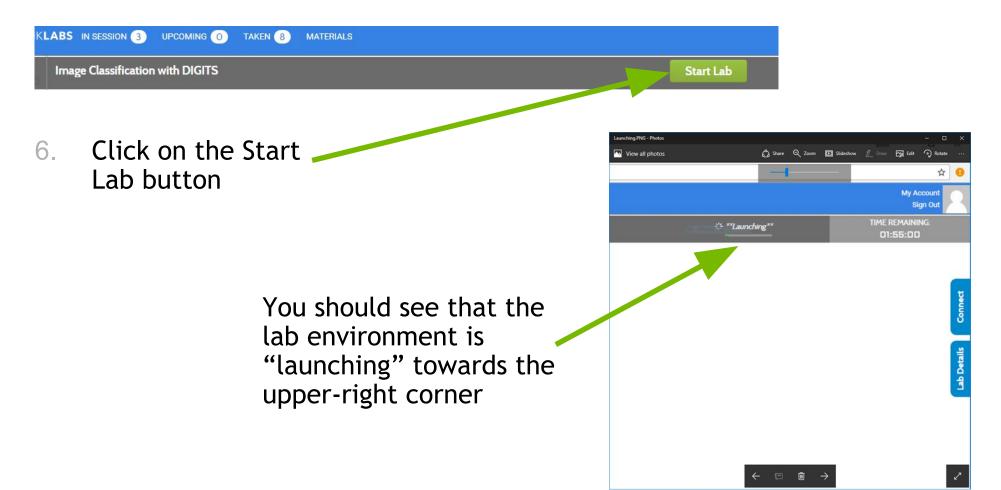
LAUNCHING THE LAB ENVIRONMENT



Click on the Select button to launch the lab environment

- After a short
 wait, lab
 Connection
 information will
 be shown
- Please ask Lab Assistants for help!

LAUNCHING THE LAB ENVIRONMENT



CONNECTING TO THE LAB ENVIRONMENT

Image Classification with DIGITS

End

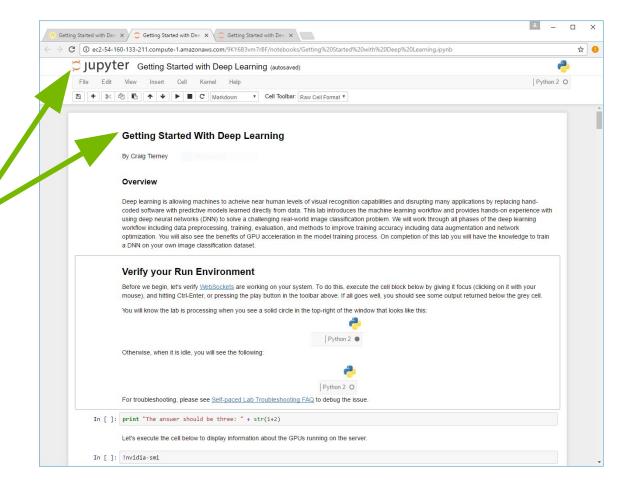
TIME REMAINING: Goto: Goto: Goto: gravatar.com/en



7. Click on "here" to access your lab environment /
Jupyter notebook

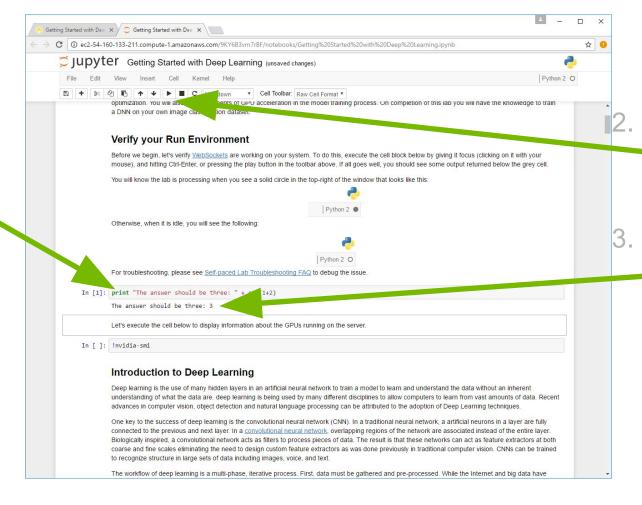
CONNECTING TO THE LAB ENVIRONMENT

You should see your "Getting Started With Deep Learning" Jupyter notebook



JUPYTER NOTEBOOK

1. Place your cursor in the code

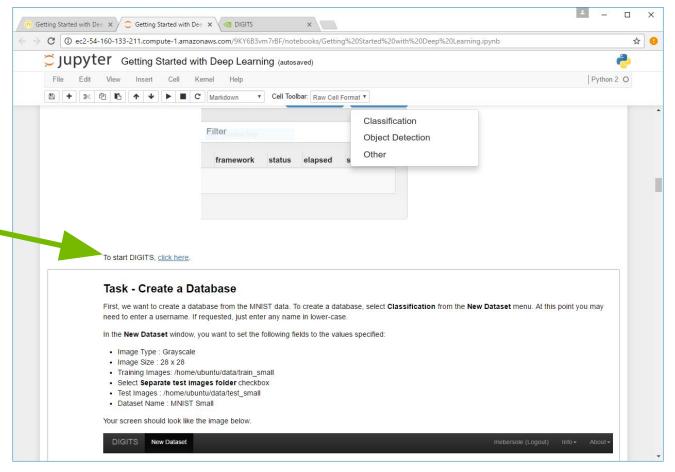


Click the "run cell" button

Confirm you receive the same result

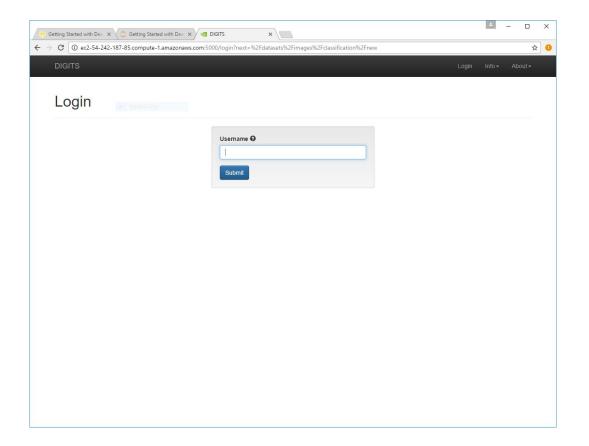
Instruction in Jupyter notebook will link you to DIGITS

STARTING DIGITS



ACCESSING DIGITS

- Will be prompted to enter a username to access DIGITS
 - Can enter any username
 - Use lower case letters



LAB REVIEW

FIRST RESULTS

Small dataset (10 epochs)

- 96% of accuracy achieved
- Training is done within one minute

	SMALL DATASET
1	1:99.90%
2	2:69.03%
3	8:71.37%
4	8:85.07%
77	0:99.00%
8	8:99.69%
	8:54.75%

FULL DATASET

6x larger dataset

- Dataset
 - Training Images: /home/ubuntu/data/train_full
 - Test Image: /home/ubuntu/data/test_full
 - Dataset Name: MNIST full
- Model
 - Clone "MNIST small".
 - Give a new name "MNIST full" to push the create button

SECOND RESULTS

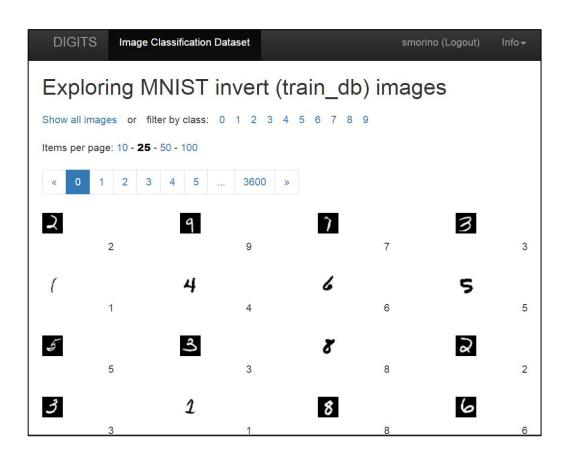
Full dataset (10 epochs)

- 99% of accuracy achieved
- No improvements in recognizing real-world images

	SMALL DATASET	FULL DATASET
1	1:99.90%	0:93.11%
2	2:69.03%	2:87.23%
3	8:71.37%	8:71.60%
4	8:85.07%	8:79.72%
7	0:99.00%	0:95.82%
8	8:99.69%	8:100.0%
	8:54.75%	2:70.57 %

DATA AUGMENTATION

Adding Inverted Images



- Pixel(Inverted) = 255 Pixel(original)
- White letter with black background
 - Black letter with white background
- Training Images: /home/ubuntu/data/train invert
- Test Image: /home/ubuntu/data/test_invert
- Dataset Name: MNIST invert

DATA AUGMENTATION

Adding inverted images (10 epochs)

	SMALL DATASET	FULL DATASET	+INVERTED
1	1:99.90%	0:93.11%	1:90.84%
2	2:69.03%	2:87.23%	2:89.44%
3	8:71.37%	8:71.60%	3:100.0%
4	8:85.07%	8:79.72%	4:100.0%
7	0:99.00%	0:95.82%	7:82.84%
8	8:99.69%	8:100.0%	8:100.0%
	8:54.75%	2:70.57%	2:96.27%

MODIFY THE NETWORK

Adding filters and ReLU layer

```
layer {
    name: "pool1"
    type: "Pooling"
layer {
    name: "reluP1"
    type: "ReLU"
    bottom: "pool1"
    top: "pool1"
layer {
    name: "reluP1"
```

```
layer {
  name: "conv1"
  type: "Convolution"
    convolution param {
    num output: 75
layer {
    name: "conv2"
    type: "Convolution"
    convolution param {
    num output: 100
    . . .
```

MODIFY THE NETWORK

Adding ReLU Layer pool1 (MAX Pooling) pool1 kernel size: 2 (MAX Pooling) stride: 2 kernel size: 2 pad: 0 stride: 2 pad: 0 pool1 pool1 conv2 (Convolution) conv2 kernel size: 5 (Convolution) stride: 1 reluP1 kernel size: 5 pad: 0 (ReLU) stride: 1 pad: 0

MODIFIED NETWORK

Adding filters and ReLU layer (10 epochs)

	SMALL DATASET	FULL DATASET	+INVERTED	ADDING LAYER
1	1:99.90%	0:93.11%	1:90.84 %	1:59.18%
2	2:69.03%	2:87.23%	2:89.44%	2:93.39 %
3	8:71.37%	8:71.60%	3:100.0 %	3:100.0%
4	8:85.07%	8:79.72%	4:100.0 %	4:100.0 %
7	0:99.00%	0:95.82%	7:82.84%	2:62.52 %
8	8:99.69 %	8:100.0%	8:100.0%	8:100.0%
	8:54.75%	2:70.57%	2:96.27%	8:70.83 %

WHAT'S NEXT

- Use / practice what you learned
- Discuss with peers practical applications of DNN
- Reach out to NVIDIA and the Deep Learning Institute

WHAT'S NEXT

TAKE SURVEY

...for the chance to win an NVIDIA SHIELD TV.

Check your email for a link.

ATTEND WORKSHOP

Visit www.nvidia.com/dli for workshops in your area.

ACCESS ONLINE LABS

Check your email for details to access more DLI training online.

JOIN DEVELOPER PROGRAM

Visit https://developer.nvidia.com/join for more.

GTC AROUND THE WORLD

GTC CHINA

BEIJING

SEPTEMBER 25 -27, 2017

GTC EUROPE

MUNICH

OCTOBER 10 - 12, 2017

GTC ISRAEL

TEL AVIV

OCTOBER 18, 2017

GTC DC

WASHINGTON, DC

NOVEMBER 1 - 2, 2017

GTC JAPAN

TOKYO

DECEMBER 12 - 13, 2017

GTC 2018

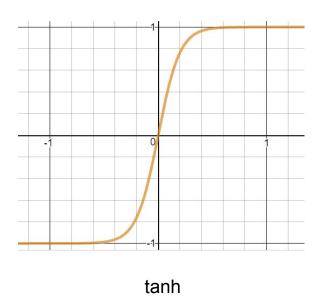
SILICON VALLEY

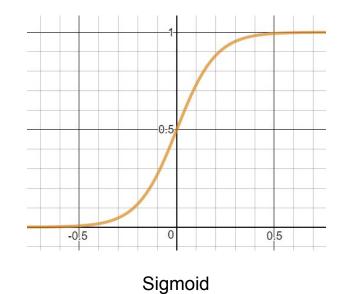
MARCH 26 - 29, 2018

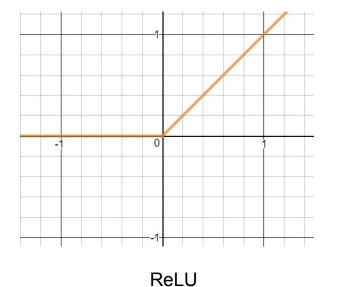
WWW.GPUTECHCONF.COM



Activation functions

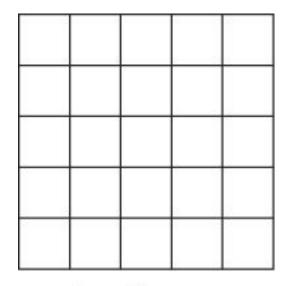




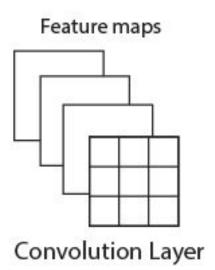


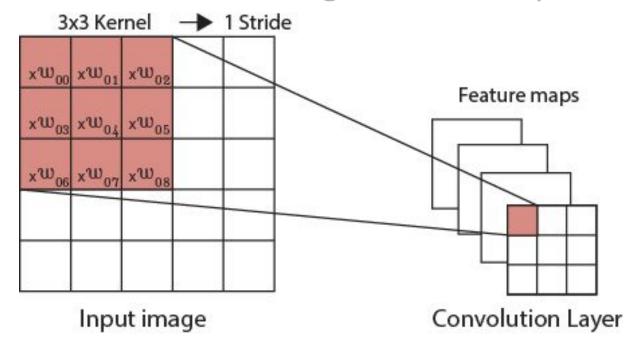
CNN - Example

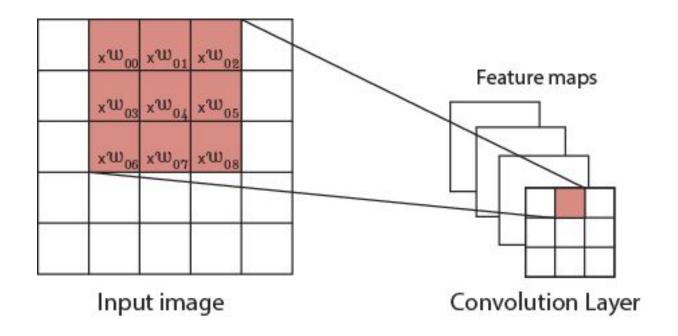
Each pixel is a neuron

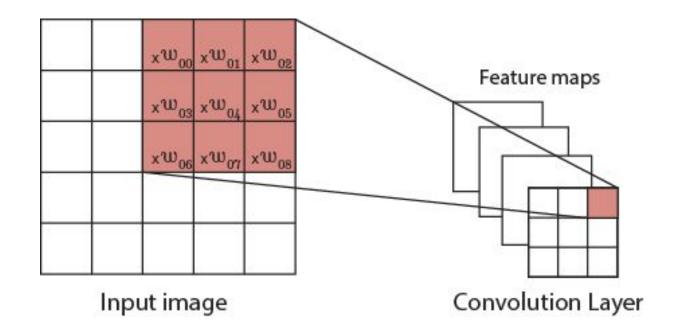


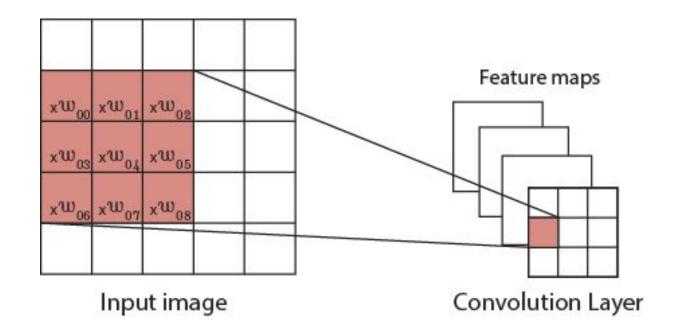
Input image

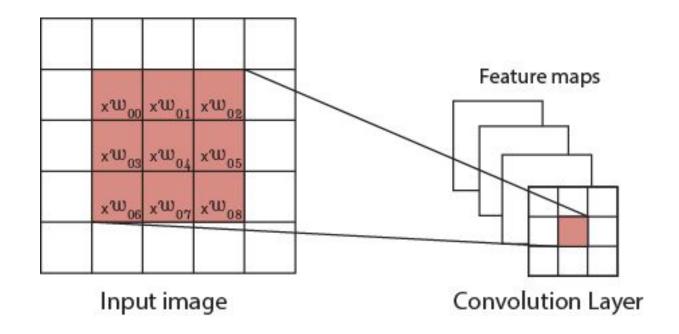


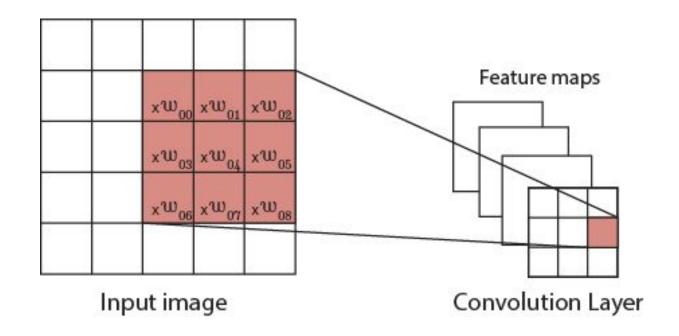


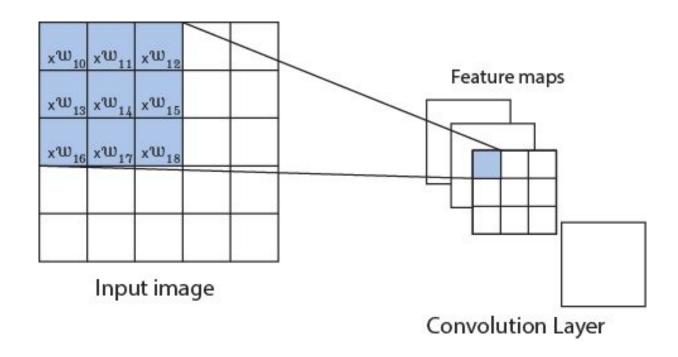


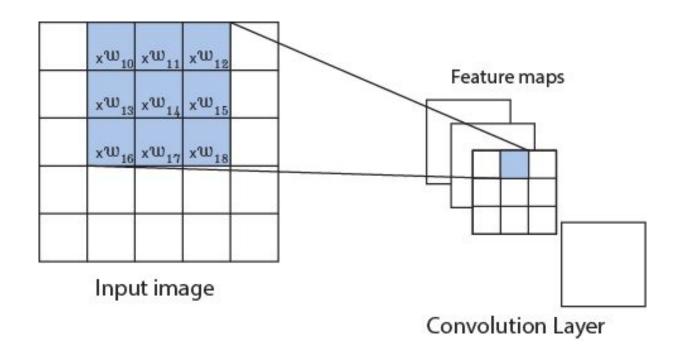


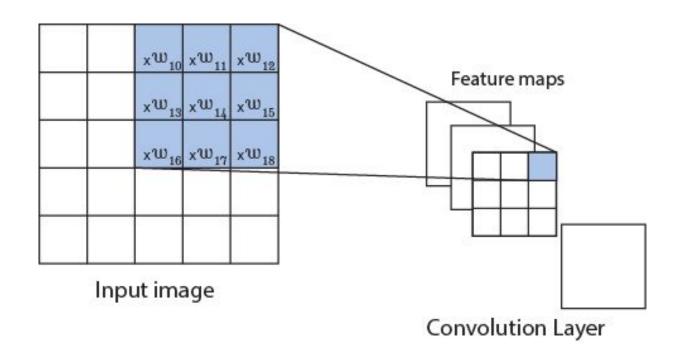


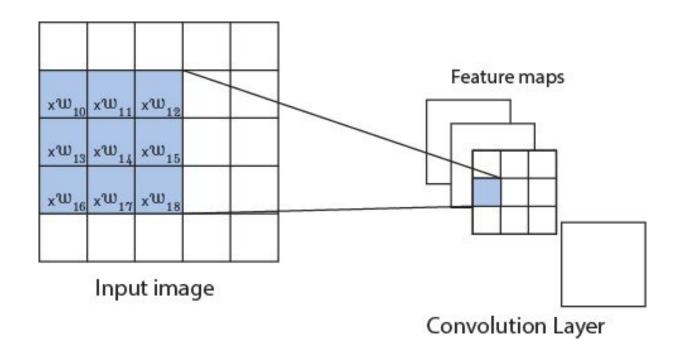


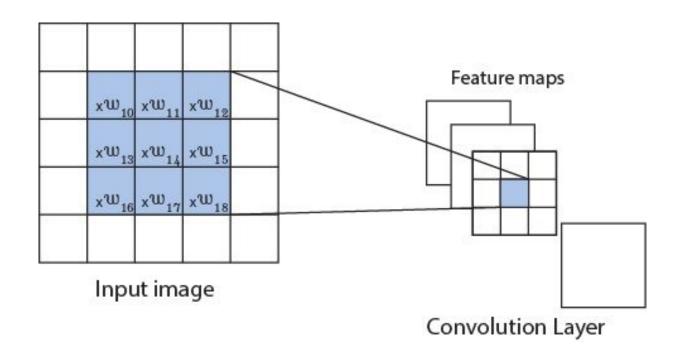


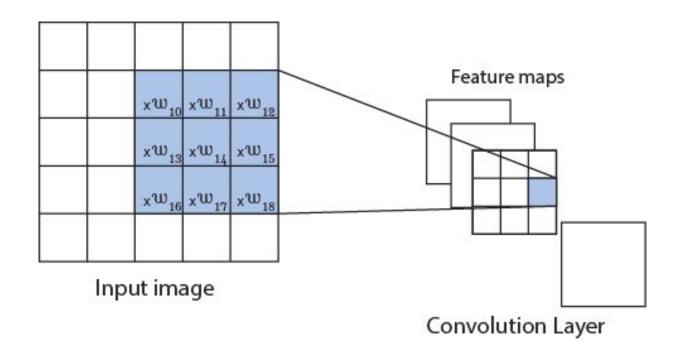




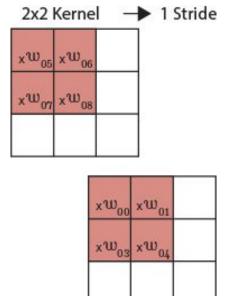




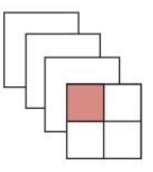




• Each filter in above layer performs convolution on all filters in previous layer, same for colour channels.

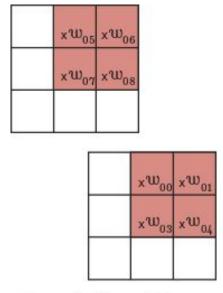


Convolution with 2 feature maps

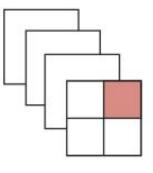


Convolution Layer

• Each filter in above layer performs convolution on all filters in previous layer, same for colour channels.

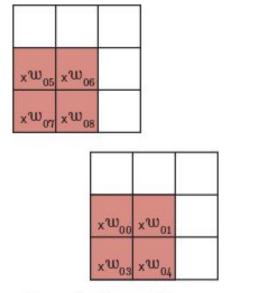




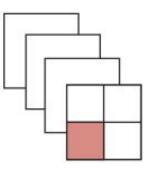


Convolution Layer

• Each filter in above layer performs convolution on all filters in previous layer, same for colour channels.

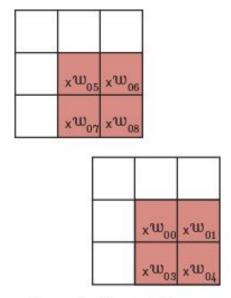


Convolution with 2 feature maps

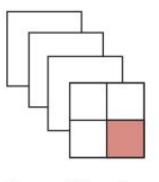


Convolution Layer

• Each filter in above layer performs convolution on all filters in previous layer, same for colour channels.







Convolution Layer

Pooling

- Pooling performs subsampling and reduces network size
- Example of MAX pooling (selecting the maximum value)

